

Rules and Regulations

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Competition Summary

Awards

Individual Competition – 1st, 2nd and 3rd place.

- Medals will be given for each competition event. These will be given based solely on score and independent of Class Eligibility, All-Around Competition, and Team Competition.

Additionally...

All-Around Competition – Male External, Female External, Male Internal and Female Internal Champions.

- Any qualified Class 1 competitor of *advanced* skill level can compete for one of the four All-Around Champion titles (See “All-Around Champion Scoring”).

Team Competition – 1st, 2nd and 3rd place.

- Full teams comprised solely of Class 1 competitors can compete for the team title (See “Team Competition”).

General Rules

Standard 2006 US Wushu Union Competition Rules will be followed for all judging with the exception of Advanced Nandu Nanquan, Changquan, and Taijiquan which will follow 2005 IWuF International Competition Rules.

Events can be combined at tournament director’s discretion (only under reasonable circumstances and relevant competitors’ approvals).

Skill Level

- Skill levels will include three divisions, based on the number of years of Wushu training and experience:
 1. Beginner (0 to 1 year)
 2. Intermediate (1 to 3 years)
 3. Advanced (3+ years)
- The following restrictions will be placed on the Beginner and Intermediate skill levels:

Beginner

- a. Only linear forms will be allowed.
- b. Maximum of two jumping techniques allowed from the following: jumping front kick, jumping inside crescent kick, and jumping outside crescent kick.
- c. For jumps, you cannot land on the jumping leg.
- d. No aerials, splits, or any other B level move.

Intermediate

- a. No butterfly twists, aerial twists, or any jumping technique with a 540 or greater degree of rotation.
- Deductions: There will be a 0.3 deduction for a competitor every time he or she does not comply with the restrictions for Beginner and Intermediate levels. The points will be deducted from the final score for **each** deviation.
 - Competitors must compete at a consistent skill level throughout the course of the entire tournament. (i.e. one cannot compete in Intermediate Changquan and Beginner's broadsword) the skill level of a competitor is determined by total years since they began practicing Chinese Wushu (of any type), not by time spent learning a particular event. Breaks taken from training (semesters off, etc) are not subtracted from years of experience (i.e. if you started 3 years ago, you are Intermediate even if you've taken a year off of Wushu). Violation of this rule is grounds for disqualification, which can also disqualify that competitor's team from the team competition (see "Disqualification" section).

Eligibility

Class 1 Competitors: As a student in a North American university or college, an undergraduate has five years to use four years of Class 1 eligibility starting from the first year of participation in the Collegiate Wushu Tournament. Full-time graduate students are not limited by the '5 for 4' restriction. Eligibility is limited to

- a) Current full-time* undergraduates.
- b) Current full-time* graduate students.
- c) Current part-time* undergraduates working towards degree.
- d) Fall graduates of current academic year. The last semester/quarter has to be spent working toward major/graduation requirements if taking a reduced course load.

Class 2 Competitors: Should a competitor not be Class 1 eligible, he/she is Class 2 eligible only if affiliated with a North American university or college and is a

- a) Non-enrolled student – a student who is pursuing a degree but is not enrolled for classes for the current term (ex. a college student who is not enrolled for Spring 2012 classes – someone taking the spring semester off).
- b) One-year alumnus – defined as having been a student (part time or full time) working towards a degree one year or less from the date of the competition.
- c) Undergraduates who are no longer Class 1 eligible.
- d) Part-time graduate student working towards degree.

*Current full-time is defined as having the status of full-time student at the university on the day of competition

Proof of Enrollment

Class 1 Competitors: Proof of current enrollment is required and must be sent in with registration materials before the competition. The proof may consist of an approved study list, transcript, or research curriculum for the present semester or quarter at the student's university. The study list must include the student's name and a date or time period for which it applies, in order to prove present enrollment. A student ID is **not** sufficient proof. The study list or transcript should also indicate that the student is taking at least the minimum number of units or credits at his or her university to qualify as a full-time student. "Currently enrolled" is defined as having the status of full-time student at the university on the day of competition.

Class 2 Competitors: Documentation is also required for Class 2 competitors, in the form of a photocopy of the competitor's diploma (for alumnus) or formal document from the university's registrars office, such as a transcript for a previous term (for non-enrolled students). Both the name and date should be visible on any such documentation and the printed date of enrollment or graduation will be the date used for determining eligibility.

All-Around Champion Scoring

Only Class 1 competitors may compete for the All-Around titles.

The All-Around champions will be determined by summing the best three (four for external) places (see “Point Scoring System” section) from each of the following categories:

External All-Around Champion

1. One event must be Changquan or Nanquan
2. One event must be an external weapon form.
3. Any other external form not counted in 1 & 2
4. Any other form not counted in 1, 2, & 3

Internal All-Around Champion

1. One event must be an Internal bare-hand form
2. One event must be an Internal weapon form
3. Any other internal event not counted in 1 & 2

- Competitors must be of advanced skill level and may only register for one All-Around title (must specify).
- If no competitor is eligible for an All-Around title, that title will not be given.
- Tie Breakers: Should more than one athlete have the highest sum, the award will be given to the athlete who has the highest combined scores of their four qualifying events. First condition satisfied settles the award. If a tie remains even beyond those comparisons, the award is given the athlete who beat the other in a division where both athletes competed. If a tie still remains, the award is given to the athlete with the highest point sum from ALL the divisions the competitor competed in, if the tie still remains the judges' scores for all events each competitor participated in will be summed.

Team Competition

Team Definition

1. 6 competitors determined before the beginning of the tournament.
2. ALL team members must be eligible class 1 competitors (see “Eligibility” section for definition) at the SAME University or College.
3. No more than 3 teams may be sent from the same university.
4. No more than 5 members of a team may be of the same gender (i.e. each team must have at least one male or one female).
5. No more than 2 Beginner level competitors will be allowed to compete on the same team.
6. Team MUST compete in group set event.
7. Team name must be appropriate and school related, at host and judges' discretion.

Rules for Group Set Competition

1. Only open to valid, full teams.
2. All participants must be from the same team.
3. All 6 team members must compete in the Group Set (a 0.2 deduction will be applied for each person under the required 6).
4. Minimum time limit: 1 minute.
5. Maximum time limit: 4 minutes.
6. Cannot be the same set that any team members competed with in individual competition.

Due to the fact that the score for group set counts double in the team competition, points for this division are awarded as follows:

- First Place - 6 points
- Second Place - 4 points
- Third Place - 2 points
- 4th and Below - 1 point

Team Competition Scoring

1. “Team Place” – First through third of ONLY competitors competing in team competition
2. Best two “Team Place” (not including group set) for each competitor will be summed.
3. Sum of all six competitor's places will be summed (12 places total).
4. Group Set place will be DOUBLED and added to team sum.
5. Team with highest team sum will be the winning team.
6. Tie-Breaker - In the event of a tie in the Team score, the team with the most first "Team Places" (of all events competed by the team members) will win. If the tie still remains, the team with the most second "Team Places" will win.

Point Scoring System

The following system will be used for scoring for Team Competition and All-Around Champion awards. Each placing is designated a point value as follows:

- First Place - 3 points
- Second Place - 2 points
- Third Place - 1 points
- 4th and Below - 0 points

Disqualification

To encourage a fair tournament, a strict disqualification policy is in effect.

1. Failure to bring valid documents to prove eligibility will result in that competitor's disqualification from the tournament.
2. Dishonesty reporting of years of training (skill level) will result in disqualification.
3. Dishonesty reporting student status will result in ineligibility to compete for 1 year. Any medals won during the competition during which dishonesty occurred will be stripped from the competitor.
 - a. If the dishonest competitor also participated in the team competition, the school will be barred from team competition for 1 year. The team's results will be nullified and any medals won in the team competition during which the dishonesty occurred will be stripped from the team.
4. A disqualified team member causes his or her entire team to be disqualified from the team competition (non-disqualified team members are still eligible to compete in individual competition).
5. A competitor can also be disqualified for cheating, unsportsmanlike behavior, or a failure to accord proper respect and courtesy towards the judges, tournament staff, fellow competitors, or instructors present at the competition.
6. Disqualifications will be made official by the tournament's judge general.